

# BRITISH AND COMMONWEALTH VEHICLE AND GUN CHARTS

GUNS			
Description	AT / HE Value	Points	
2" mortar	HE 6 points table 4	5	Minimum range 3", maximum range 18".
3" mortar	HE 8 points table 4	15	Minimum range 6", maximum range 48".
4.2" mortar	HE 12 points table 4	25	Minimum range 6", maximum range 60".
PIAT hand-held anti-tank launcher	AT class 2 / HE 8 points table 4	10	Maximum range 6".
20mm Oerlikon / Polsten anti-aircraft	20mm autocannon	10	
40mm Bofors anti-aircraft	37mm autocannon	15	
3.7" anti-aircraft	AT class 2 / HE 12 points table 4	25	May only be used in the AT role if scenario permits.
37mm Bofors anti-tank	AT class 5	10	
2pdr anti-tank	AT class 4	15	
6pdr anti-tank	AT class 3 / HE 6 points table 4	20	From July 1944 may fire up to two AT class 2 rounds per game (representing APDS ammunition). HE is only available from September 1944.
17pdr anti-tank	AT class 1 / HE 8 points table 4	30	AT ranges are: Short 0 - 12", Medium 12 - 36" Long 36 - 60". HE bands are: 6 x 10". HE is only available from September 1944.
18 / 25pdr field	AT class 4 / HE 10 points table 4	15	
3.7" mountain howitzer	AT class 4 / HE 10 points table 4	15	
25pdr field	AT class 3 / HE 12 points table 4	20	
4.5" / 5.5"	12 points on table 5	25	IDF only.
6" / 7.2" howitzer	15 points on table 5	30	IDF only.

ARMOURD CARS, RECCE CARS AND SCOUT CARS					
Vehicle (Main Weapon)	Speed	Armour	Hull Weapons	Turret Weapons	Points
Morris CS9 (AT rifle)	24 / 12	E	-	AT class 6 (or LMG)	20
Lanchester (MGs)	24 / 12	E	VMG	Multiple VMG	20
Rolls Royce (AT rifle)	24 / 12	E	-	AT class 6 (or LMG)	20
Guy Mk I (MG)	30 / 15	E	-	VMG	20
Guy Mk IA (15mm MG)	30 / 15	E	-	Multiple HMG	30
Marmon-Herrington Mk I / III (AT rifle)	30 / 15	E	-	AT class 6 (or LMG)	20
Marmon-Herrington Mk I / III (ex Axis 20mm)	30 / 15	E	-	20mm autocannon	25
Marmon-Herrington Mk I / III (ex Axis 37 / 47mm)	30 / 15	E	-	AT class 4 / 6 points on table 4	30
Marmon-Herrington Mk IV (2pdr)	30 / 15	E	-	AT class 4 (or VMG)	30
Humber Mk I - III (15mm MG)	30 / 15	E	-	Multiple HMG	30
Humber Mk IV (37mm)	30 / 15	E	-	AT class 4 / 6 points on table 4 (or VMG)	30
Fox Mk I (MG)	30 / 15	E	-	VMG	20
Fox Mk II (37mm)	30 / 15	E	-	AT class 4 / 6 points on table 4 (or VMG)	30
Daimler Mk I (2pdr)	30 / 15	E	-	AT class 4 (or VMG)	30
AEC Mk II (6pdr)	30 / 15	D	-	AT class 3 (or VMG)	45
AEC Mk III (75mm)	30 / 15	D	-	AT class 3 / 10 points on table 4 (or VMG)	45
Staghound Mk I (37mm)	30 / 15	D	-	AT class 4 / 6 points on table 4 (or VMG)	40
Beaverette Mk I (MG)	24 / 12	E	LMG	-	20
Beaverette Mk II (MGs)	24 / 12	E	Multiple LMG	-	25
Humber light reconnaissance car (MG)*	30 / 15	E	AT class 6 (early versions)	LMG	20
Morris Mk I light recce car (MG)*	30 / 15	E	AT class 6 (early versions)	LMG	20
Otter Mk I light recce car (MG)*	30 / 15	E	AT class 6 (early versions)	LMG	20
Daimler Dingo scout car (MG)	30 / 15	E	LMG	-	20
Lynx scout car (MG)	30 / 15	E	LMG	-	20
Humber scout car (MGs)	30 / 15	E	Multiple LMG	-	25
M3 scout car (MG)	30 / 15	E	HMG**	-	25

\* Early versions were equipped with AT rifles.

\*\* Can only fire this weapon when carrying at least one passenger (other than the driver).

<b>LIGHT TANKS</b>					
Vehicle (Main Weapon)	Speed	Armour	Hull Weapons	Turret Weapons	Points
Vickers Mk IIB (MG)	30 / 15	E	-	VMG	25
Vickers MkVIB (MGs)	30 / 15	E	-	Multiple VMG	30
Vickers MkVIC (15mm HMG)	30 / 15	E	-	Multiple HMG	35
Tetrach (2pdr)	30 / 15	E	-	AT class 4 (orVMG)	35
Tetrach CS (3" howitzer)	30 / 15	E	-	HE 10 points table 4 (orVMG)	35
M3 / M3A3 / M5 Stuart	30 / 15	D	VMG	AT class 4 / HE 6 points table 4 (orVMG)	45
Locust (37mm)	30 / 15	D	-	AT class 4 / HE 6 points table 4 (orVMG)	45

<b>CRUISER TANKS</b>					
Vehicle (Main Weapon)	Speed	Armour	Hull (and Other) Weapons	Turret Weapons	Points
Mk I A9 (2pdr)	24 / 12	E	2 xVMG	AT class 4 (orVMG)	30
Mk I A9 CS (3" howitzer)	24 / 12	E	2 xVMG	HE 10 points table 4 (orVMG)	30
Mk II A10 (2pdr)	18 / 9	D	VMG	AT class 4 (orVMG)	40
Mk II A10 CS (3.7" howitzer)	18 / 9	D	VMG	HE 10 points table 4 (orVMG)	40
Mk III A13 / I (2pdr)	30 / 15	E	-	AT class 4 (orVMG)	35
Mk III A13 / II (2pdr)	30 / 15	D	-	AT class 4 (orVMG)	45
Mk III A13 / II (3.7" howitzer)	30 / 15	D	-	HE 10 points table 4 (orVMG)	45
Crusader Mk I (2pdr)	30 / 15	D	VMG	AT class 4 (orVMG)	45
Crusader Mk II (2 pdr)	30 / 15	D	-	AT class 4 (orVMG)	45
Crusader II (3" howitzer)	30 / 15	D	-	HE 10 points table 4 (orVMG)	45
Crusader III (6pdr)	30 / 15	D	-	AT class 3 (orVMG)	50
Centaur CS (95mm howitzer)	30 / 15	C	-	AT class 2* / HE 12 points table 4 (orVMG)	60
Cromwell (75mm)	30 / 15	C	VMG	AT class 3 / HE 10 points table 4 (orVMG)	60
Cromwell CS (95mm howitzer)	30 / 15	C	VMG	AT class 2* / HE 12 points table 4 (orVMG)	60
Challenger (17pdr)	30 / 15	C	-	AT class 1 / HE 8 points table 4** (orVMG)	70
Comet (77mm)	30 / 15	C	VMG	AT class 1 / HE 8 points table 4 (orVMG)	70
M3 Grant (37mm / 75mm)	24 / 12	C	AT class 3 / HE 10 points table 4	AT class 4 / HE 6 points table 4 (orVMG)	60
Sherman (75mm)	24 / 12	C	VMG	AT class 3 / HE 10 points table 4 (orVMG)	55
Sherman Firefly (17pdr)	24 / 12	C	-	AT class 1 / HE 8 points table 4** (orVMG)	65
Sherman (76mm)	24 / 12	C	VMG	AT class 2 / HE 8 points table 4 (orVMG)	60

\*AT ranges are: short 0 - 4", medium 4 - 8", long 8 - 12".

\*\*AT ranges are: short 0 - 12", medium 12 - 36", long 36 - 60". HE bands are: 6 x 10". HE is only available from September 1944.

<b>INFANTRY TANKS</b>					
Vehicle (Main Weapon)	Speed	Armour	Hull Weapons	Turret Weapons	Points
Matilda I (MG)	18 / 9	C	-	HMG	45
Matilda II (2pdr)	18 / 9	B	-	AT class 4 (orVMG)	60
Valentine I - III (2pdr)	18 / 9	C	-	AT class 4 (orVMG)	50
Valentine VI - IX (6pdr)	18 / 9	C	-	AT class 3 (orVMG)	55
Valentine VI - IX (75mm)	18 / 9	C	-	AT class 3 / HE 10 points table 4 (orVMG)	55
Churchill I (2pdr / 3" howitzer)	18 / 9	C	HE 10 points table 4	AT class 4 (orVMG)	55
Churchill III / IX (6pdr)	18 / 9	B	VMG	AT class 3 (orVMG)	60
Churchill IV NA (75mm)	18 / 9	B	VMG	AT class 3 / HE 10 points table 4 (orVMG)	60
Churchill V (95mm howitzer)	18 / 9	B	VMG	AT class 2* / HE 12 points table 4 (orVMG)	60
Churchill IV NA (75mm)	18 / 9	B	VMG	AT class 3 / HE 10 points table 4 (orVMG)	60

\*AT ranges are: short 0 - 4", medium 4 - 8", long 8 - 12".

<b>ANTI-AIRCRAFT TANKS</b>				
Vehicle (Main Weapon)	Speed	Armour	Turret Weapons	Points
Light Tank AA Mk II (4 x MG)	30 / 15	E	Multiple VMG	30
Crusader AA Mk I (40mm Bofors)	30 / 15	E	37mm autocannon	35
Crusader AA Mk II (2 x 20mm)	30 / 15	D	Multiple autocannon	45

<b>SELF-PROPELLED GUNS</b>					
Vehicle (Main Weapon)	Speed	Armour	Hull (and Other) Weapons	Turret Weapons	Points
Deacon (6pdr)	24 / 12	E	-	AT class 3	35
Archer (17pdr)	18 / 9	D	AT class 1 / HE 8 points table 4*	-	55
M10 (3" / 76mm)	24 / 12	D	-	AT class 2 / HE 8 points table 4	50
M10 Achilles (17pdr)	24 / 12	D	-	AT class 1 / HE 8 points table 4*	55
Bishop (25pdr)	18 / 9	E	-	AT class 3 / HE 12 points table 4	35
Sexton (25pdr)	24 / 12	E	-	AT class 3 / HE 12 points table 4	35
Priest (105mm)	24 / 12	E	-	AT class 3 / HE 12 points table 4	35

\*AT ranges are: short 0 -12", medium 12 - 36", long 36 - 60". HE bands are: 6 x 10". HE is only available from September 1944.

<b>ENGINEER, ARMoured RECOVERY (ARV) AND ARTILLERY OBSERVER (OP) TANKS</b>					
Vehicle (Main Weapon)	Speed	Armour	Hull Weapons	Turret Weapons	Points
Churchill AVRE (Petard)	18 / 9	B	-	HE 15 points table 5 *	65
Churchill Crocodile (75mm / flamethrower)	18 / 9	B	Flamethrower	AT class 3 / HE 10 points table 4 (or VMG)	80
Churchill Bridgelayer / ARK	18 / 9	B	VMG	Petard mortar (ARK - no gun)	75
Valentine Bridgelayer	18 / 9	C	-	-	45
Sherman Crab (75mm)	24 / 12	C	-	AT class 3 / HE 10 points table 4 (or VMG) **	65
Cromwell ARV	30 / 15	C	VMG	-	65
Sherman ARV	24 / 12	C	VMG	-	65
Sherman OP (dummy gun)	24 / 12	C	VMG	VMG	55
Churchill ARV	18 / 9	B	VMG	-	75
Churchill OP (dummy gun)	18 / 9	B	VMG	VMG	65
Ram OP (dummy gun)	30 / 15	C	VMG	VMG	60

\* HE value when engaging buildings. For effects against bunkers etc see Rule 12.8.

\*\* May not fire when mine clearing.

<b>ARMoured PERSONNEL CARRIERS AND COMMAND VEHICLES</b>					
Vehicle (Main Weapon)	Speed	Armour	Hull Weapons	Points	
Bren / Scout / Universal / Windsor Carriers (LMG)	30 / 15	E	LMG*	15	
Indian Carrier (AT rifle)	30 / 15	E	AT class 6 (or LMG*)	20	
M5 half-track (HMG)	30 / 15	E	HMG*	25	
GM 15 cwt armoured truck	30 / 15	E	-	15	
Ram Kangaroo (MG)	24 / 12	D	VMG	30	
Dorchester armoured command vehicle	24 / 12	E	-	-	
AEC 6 x 6 armoured command vehicle	24 / 12	E	-	-	

\* Can only fire this weapon when carrying at least one passenger (other than the driver).